



## GOBLINS

EVIL

Rabble										Infantry
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
Regiment(20)	5	5	-	4	2	2	12	12/14	[75]	
Keywords: Expendable, Goblin, Mawpup Cage										
Regiment(20)	5	5	-	4	2	2	12	12/14	[75]	
Keywords: Expendable, Goblin, Mawpup Cage										
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Regiment(20)	5	5	-	4	2	2	12	12/14	[75]	
Keywords: Expendable, Goblin, Mawpup Cage										

Luggit Gang										Infantry
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
Troop(10)	5	4	-	4	2	1	15	-/11	[105]	
Brutal, Crushing Strength (1), Wild Charge (D3) Keywords: Berserker, Goblin, Mawpup Cage										
Troop(10)	5	4	-	4	2	1	15	-/11	[105]	
Brutal, Crushing Strength (1), Wild Charge (D3) Keywords: Berserker, Goblin, Mawpup Cage										

Mincer Mob*										Chariot
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
Regiment(3)	5	4	-	4	3	2	D6+21	-/16	[200]	
Big Shield, Brutal, Crushing Strength (1), Thunderous Charge (1) Keywords: Gizmo, Goblin										
Regiment(3)	5	4	-	4	3	2	D6+21	-/16	[200]	
Big Shield, Brutal, Crushing Strength (1), Thunderous Charge (1) Keywords: Gizmo, Goblin										

<b>Mawpup Launcher</b>										<b>War Engine</b>
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
1	5	-	4	4	2	0	3	9/11	[75]	
<p>Mawpup Bombardment (36", Blast (D3), Ignores Cover, Indirect, Reload), Mawpup Delivery (36", Indirect, this attack always hits on a 4+, may only target friendly core units with the <b>Mawpup Cage</b> Keyword, including those in combat. Hits do not cause damage; instead, if one or more hits are scored, the target unit receives a Mawpup if ab</p> <p>Keywords: Gizmo, Goblin, Lobber</p>										
1	5	-	4	4	2	0	3	9/11	[75]	
<p>Mawpup Bombardment (36", Blast (D3), Ignores Cover, Indirect, Reload), Mawpup Delivery (36", Indirect, this attack always hits on a 4+, may only target friendly core units with the <b>Mawpup Cage</b> Keyword, including those in combat. Hits do not cause damage; instead, if one or more hits are scored, the target unit receives a Mawpup if ab</p> <p>Keywords: Gizmo, Goblin, Lobber</p>										
1	5	-	4	4	2	0	3	9/11	[75]	
<p>Mawpup Bombardment (36", Blast (D3), Ignores Cover, Indirect, Reload), Mawpup Delivery (36", Indirect, this attack always hits on a 4+, may only target friendly core units with the <b>Mawpup Cage</b> Keyword, including those in combat. Hits do not cause damage; instead, if one or more hits are scored, the target unit receives a Mawpup if ab</p> <p>Keywords: Gizmo, Goblin, Lobber</p>										
<b>Goblin Blaster</b>										<b>Monster (Cht)</b>
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
1	5	3	5	5	3	1	3	-/10	[65]	
<p>Blast (D6), Boom!, Brutal, Crushing Strength (3)  Makeshift Grenades (12", Blast (D3), Piercing (1))  Keywords: Gizmo, Goblin</p>										
1	5	3	5	5	3	1	3	-/10	[65]	
<p>Blast (D6), Boom!, Brutal, Crushing Strength (3)  Makeshift Grenades (12", Blast (D3), Piercing (1))  Keywords: Gizmo, Goblin</p>										
<b>Winggit</b>										<b>Monster</b>
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
1	10	5	4	4	3	1	1	11/13	120	
<p>Bombs Away!: Ra 4+, Eye in the Sky, Firebombs:12", Att: 3, Blast(D3), Piercing(1), Steady Aim, Vicious (Ranged), Ignore Cover. (Cannot take Ramming Speed!)  [120]</p> <p>Fly, Nimble, Eye in the Sky  Firebombs (12", Att: 3, Blast (D3), Piercing (1), Steady Aim, Vicious (Ranged), Ignore Cover)  Keywords: Gizmo, Goblin</p>										
1	10	5	4	4	3	1	1	11/13	120	
<p>Bombs Away!: Ra 4+, Eye in the Sky, Firebombs:12", Att: 3, Blast(D3), Piercing(1), Steady Aim, Vicious (Ranged), Ignore Cover. (Cannot take Ramming Speed!)  [120]</p> <p>Fly, Nimble, Eye in the Sky  Firebombs (12", Att: 3, Blast (D3), Piercing (1), Steady Aim, Vicious (Ranged), Ignore Cover)  Keywords: Gizmo, Goblin</p>										
<b>Giant</b>										<b>Titan</b>
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
1	7	4	-	5	6	1	D6+8	18/20	[225]	
<p>Brutal, Crushing Strength (4), Fury, Slayer (Melee - D6), Strider  Keywords: Giant, King's Pride</p>										
<b>Biggit</b>										<b>Hero (Cav)</b>
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
1	10	4	-	4	3	0	3	9/11	55	
<p>Pipes of Terror  Mount on Fleabag, increasing Speed to 10 and changing to Hero (Cav - Height: 3)  Crushing Strength (1), Individual, Inspiring  Keywords: Goblin</p>										
									10	
									25	
									[90]	

<b>Banggit</b>										<b>Hero (Inf)</b>
Unit Size	Sp	Me	Ra	De	H	US	At	Ne	Pts	
1	5	6	4	4	2	0	3	9/11	[60]	
Individual, Volatile Explosives Makeshift Grenades (12", Att: 3, Blast (D3), Piercing (1), Shattering) Keywords: Gizmo, Goblin										
1	5	6	4	4	2	0	3	9/11	[60]	
Individual, Volatile Explosives Makeshift Grenades (12", Att: 3, Blast (D3), Piercing (1), Shattering) Keywords: Gizmo, Goblin										
1	5	6	4	4	2	0	3	9/11	[60]	
Individual, Volatile Explosives Makeshift Grenades (12", Att: 3, Blast (D3), Piercing (1), Shattering) Keywords: Gizmo, Goblin										

Total Unit Strength: 35  
Total Core: 2600 (100%)

Total Units: 28